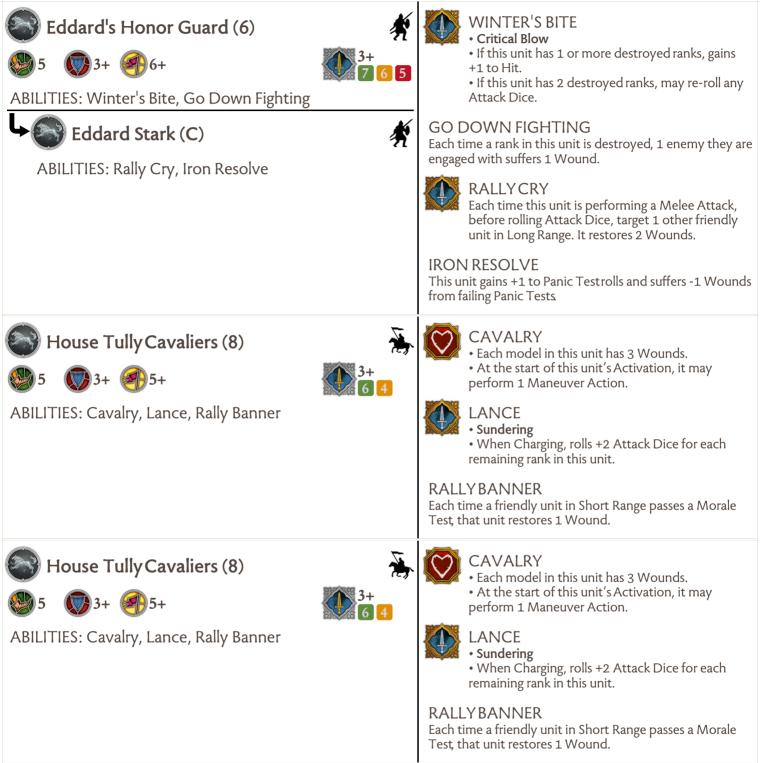
Katia 4 Spiel

Faction: Stark

Points: 40/40 Commander: Eddard Stark, Lord of Winterfell

Combat Units



House Karstark Spearmen (5) 5 6+ ABILITIES: Order: Hold The Line!, Stand Your Ground! Sandor Clegane (1) ABILITIES: Order: Threaten	 ORDER: HOLD THE LINE! When this unit Activates: Target 1 enemy engaged with this unit. It suffers 2 Hits, +1 Hit for each of this unit's remaining ranks. STANDYOUR GROUND! Each time an enemy performs a Melee Attack on this unit, if this unit is only engaged with 1 enemy, that enemy does not gain Charge, Flank, or Rear Bonuses. ORDER: THREATEN Start of a friendly Turn Target 1 enemy in Line of Sight and Long Range. They become Weakened.
Non Combat Units	
Catelyn Stark (4)	FAMILY, DUTY, HONOR Influence (When this unit Claims a zone, attach this card to a Combat Unit until the end of the Round): Each time Catelyn Influences a unit, remove 1 Condition token from them. While Influencing a unit, that unit Attacks using its highest Attack Die Value.
Sansa Stark (4) (ABILITIES: Repeating the Words	REPEATING THE WORDS Once per game, when Sansa Activates, you may return 1 Tactics card from your discard pile to your hand. Each time Sansa Claims a zone, you may replace that zone's effect with: Return 1 Tactics card from your discard pile to your hand.
Arya Stark (4) ABILITIES: Never Do What They Expect	NEVER DO WHATTHEY EXPECT Arya begins the game with 2 Order tokens on her. At the start of an enemy Turn, you may remove 1 Order token from Arya. If you do, target 1 friendly Infantry unit. It performs 1 Maneuver or Retreat Action.